

CLÉMENCE

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PLAGNARD

www.clemenceplagnard.com
@the_interface_project

EXPERIENCE

2018

FREELANCE INDUSTRIAL DESIGNER

consultant and project-based, Los Angeles

2017

CONSULTANT DESIGNER FOR ERANOS

workshops to generate concepts
around the future of makeup for L'Oréal Paris

CAD DESIGNER

fashion accessories for NYU costume design department

MILLINERY ASSISTANT

part-time for East Village Hats, New York City
hat blocking (felt & straw), finishing, hat block making

2016

ASSISTANT DESIGNER AT ATLASON STUDIO

design studio, New York City, 6 months
research, sketching, CAD, rendering, client presentations

2015

DESIGNER AT FACE DESIGN + FABRICATION

architecture and design studio, Brooklyn, 1 year
sketching, CAD, physical modeling, rendering, client presentations
structure plans and building instructions
steel fabrication and finishing, on-site installation

REALIZATION OF INTERACTIVE ART PIECES

sound-reactive textile art piece
for artist and designer William Storms

2014

SOFTWARE DEVELOPMENT FOR BLESS

developing interactive software
for the art piece "Workout Computer" exhibited at the
2014 Istanbul Biennial and the 2015 Milan Design Biennial

SKILLS

CONCEPT

Research, Ideation, Concept Development,
Prospective Scenario, Storytelling,
Sketching, Presentations,
Visual Communication

SOFTWARE

Solidworks, Rhino, Sketchup,
Cinema4D, Z-Brush, Keyshot,
Photoshop, Indesign, Illustrator,
PremierePro, AfterEffects

HARDWARE

Model-Making (wood, metal, plastic),
Clay Modeling,
Laser Cutting, CNC Milling,
3D Printing

EDUCATION

MASTER'S, INDUSTRIAL DESIGN

ENSCI-Les Ateliers, Paris, France, 2018
Distinction for Visual Aesthetic and Prospective Concept

EXCHANGE SEMESTER, DESIGN & TECHNOLOGY

Parsons The New School For Design, New York, 2013
A-Level in Major Fashionable Technology

MASTER'S PREPARATORY, VISUAL ART

Ateliers de Sèvres, Paris, France, 2011